

MAIN BOULDERING SECTORS OVERVIEW



- 1 CHATTRU including CHATTRU local areas, DIAMONDS, CRYSTAL SHIP and SHIRAGORU (HAMTA PASS)
- 2 SHAKSHOM including SHAKSHOM boulder and areas SHAKSHOM 1 and 2. after the river
- 3 DADAPUL A small but nice roadside area exactly half way between Chattru and Chota dara
- 4 KYARA The long sprawling area of boulders 4 km before Chotata Dara
- 5 CHOTA DARA Roadside area with 250 problems
- 6 CHOTA SHIGARI just across the river from Chota Dara is this superb area
- 7 BARA SHIGARI 4000m bouldering paradise with 10 km approach walk

The distance from Chattru to Chota Dara is only 17 km but feels further as its an altitude increase of 500 meters or so and can take 1 hour in the bus or with a truck. In a tata sumo jeep it can be half that time.

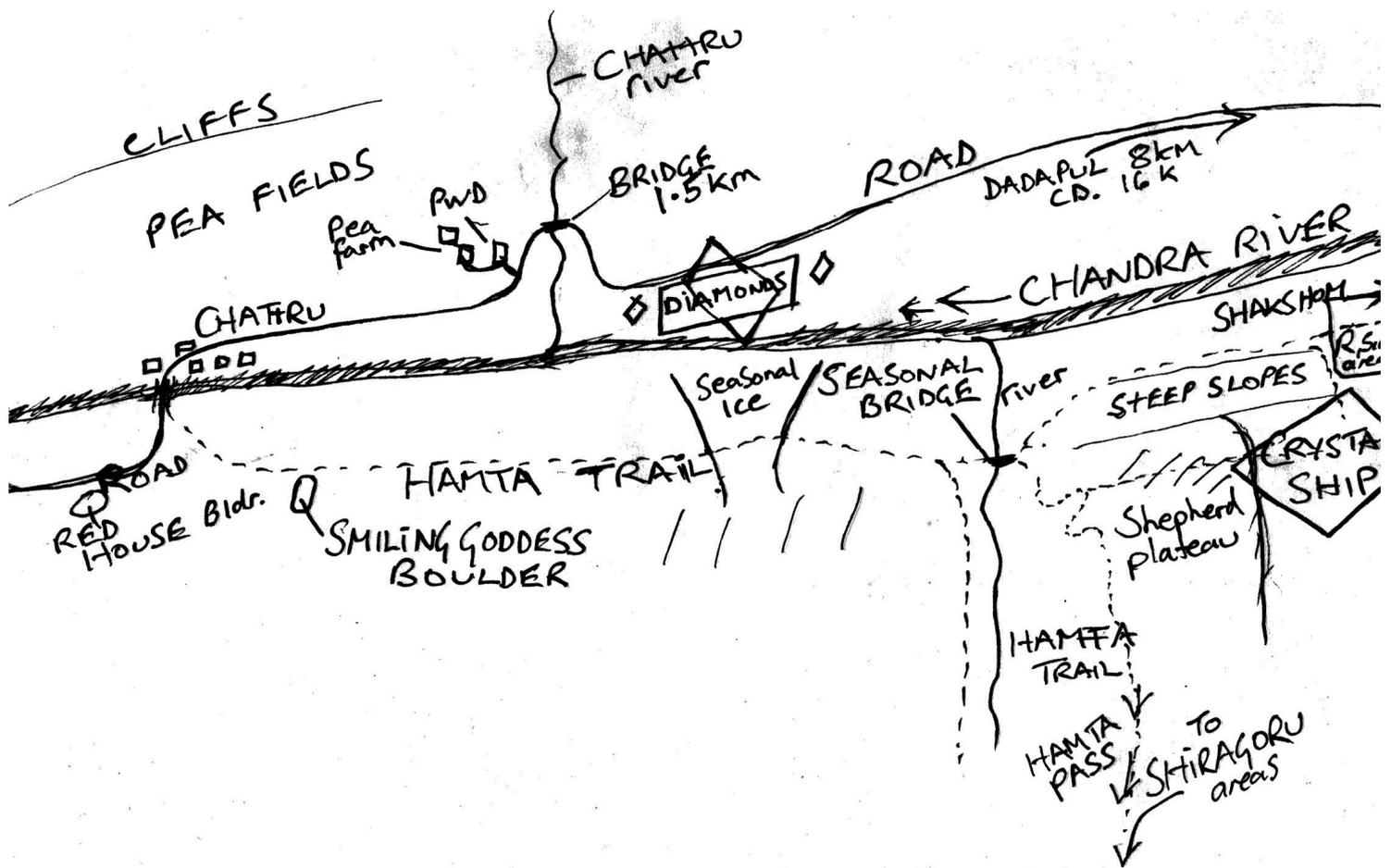
Despite the remote feel the bouldering in Chattru and Chota Dara is easy to get to with 100's of problems at areas next to the road. All the areas on the other side you have to go on foot or cross the river.

APPROACH

From Delhi its a multi lane highway until Chandigarh then smaller roads up through the foothills until Mandi, Kullu and finally Manali. That may hopefully take between 10 to 15 hours. From Manali its then 83km over the mighty Rohtang pass to Chattru which is where the main concentrated bouldering begins. 2 Local buses leave from Manali bus station early morning 5-6 am direct to Chattru to hopefully reach at midday if there are no traffic jams, landslides, accidents or road works on Rohtang pass. For late risers regular buses go to Keylong from Manali up till 1 or 2pm which can drop you at Gramphu leaving you a 17 km hitchhike to Chattru. Just stop anything which is going that way. If they have space they will always give you a lift (otherwise offer them money just 100 or 200 rupees !)

If you are a few people group it might be worth it to rent a taxi jeep from Manali which is a big vehicle tata sumo so easy to fit a lot of people inside with luggage and crash pads on top.

CHATTRU OVERVIEW

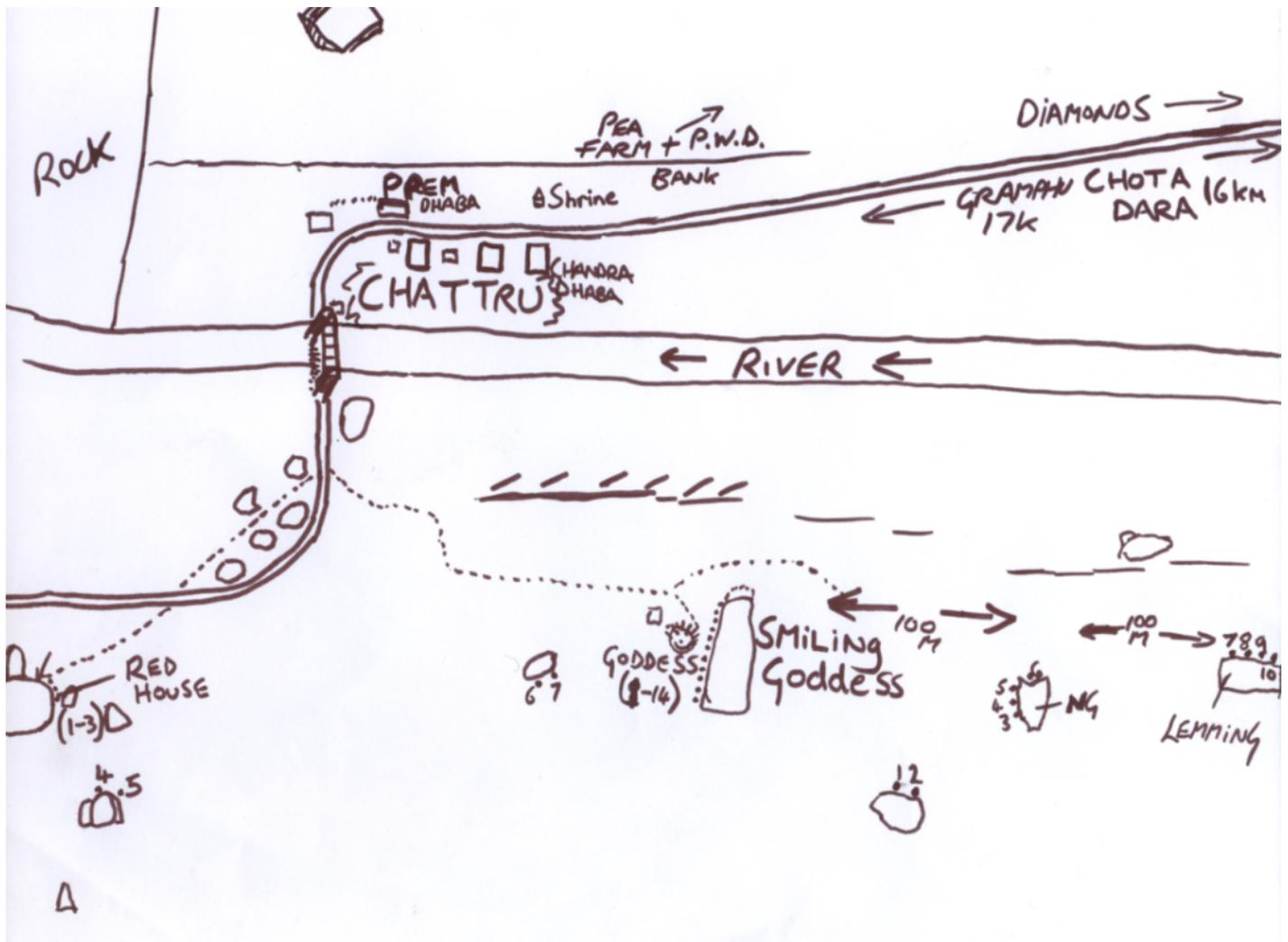


INTRODUCTION

It should be the first stop when you come here and there is quite a lot of boulders just nearby. The Smiling goddess boulder is great. Laloo's Chandra dhabba is the last one on the right and Prem Dhabba on the left also has great food and even has some proper beds in a dorm for rent. Great food at all the dhabbas with rajma and rotis available almost any time. In the morning you can find excellent fresh aloo parantha. There are no toilets or bathrooms in roadside Chattru. Most people (population mostly less than 10) go nearby the river.

LALOO speaks English, is great company and is also friends with the boulderers since 2002. He runs the CHANDRA dhabba in Chattru. If it's not full already you can sleep there but camping and caves nearby and in the diamonds also. All the people in Chattru who run the dhabbas are happy people.

The Diamonds boulder area is just a few minutes walk and the Crystal ship, Shiragoru and Shakshom areas are also approached from here. You should hang around here for a bit and get used to the altitude anyway.. Red house is the obvious huge boulder next to the road with the dirty built up goofa (cave/house) inside but the left one is broken down now.. The quality wall is left of the goofas just left of crack thing. Between red house and the bridge are some boulders with some okay problems but they can be toilet places also so the ground maybe dirty in places. The first problems start from the far left of the break from a good hold (sitting) Even though they don't top out properly (except the crack) they are worthwhile with some fun climbing.



1 7a first to the right then direct to finish at a crunchy hold.

2 * RED HOUSE WALL 7b+ same start to the right then up R to some good crimps and a long jump move to the big rounded jug hold up R. Jumped off from here. stand 7a+

3 CRACK with chock stone from sit.

Further away (slightly Leftward) from the road is a grey boulder sitting on top of a red one forming a jam crack to start the bulge.

4 ** RED AND WHITE 7a sitstart jamming the crack to come out and left however you can. Or dyno to the top slightly to the right 7b+

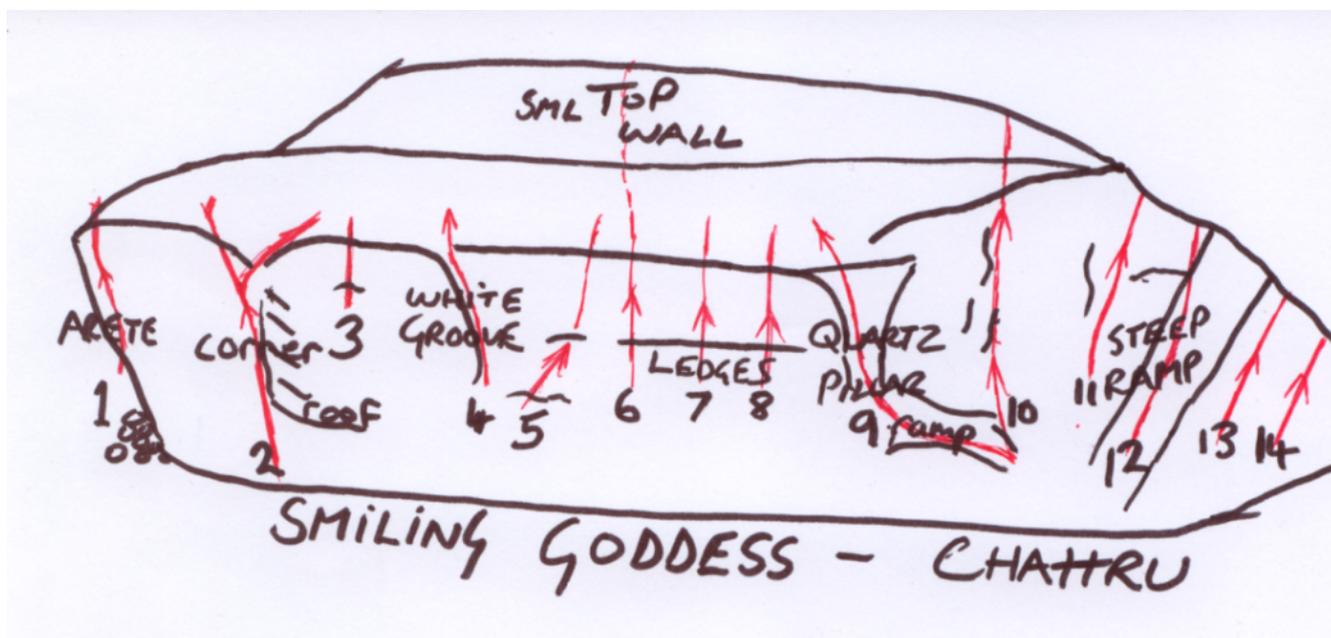
5 ** 6c from round the corner traverse into finish of 4

On the way to the smiling goddess a small boulder by Putti (Austrian) with a short overhanging R arête

6 5 traverse of the lip for a warm up.

7 * PUTTI CHOTI ARETE 7a interesting low sit starting on arête to L/ward line of holds. .

SMILING GODDESS boulder has a overhanging face with a lot of problems on it !



- 1 ** OH MY GODDESS 7b+ the arête with holds either side is hard however you do it with a fighting finish.
- 2 *** SMILING GODDESS 7b+/7c original way sitstarts from the slot under roof and sidepull, up the corner, hard moves to gain the lip on the left. Good Rightwards finish also done and may be slightly easier for short people.
- 3 jump start and pull over
- 4 *** GODDESS OF LOVE 6C the smooth white groove is far and away in quality.
- 5 * 7b+ jump start from the crimp side pull to direct finish.
- 6,7 juggy jump starts are good warm ups but the 8 R eliminate to sloper is harder
- 9 ** RAGING GODDESS 6c-7a+ the best version starts sitting on the slopy ramp to the right and traverses in to the quartz pillar. Otherwise from the ledge or higher
- 10 *** 6b GODDESS FACE the highest part of the goddess face on good flakes from the sitstart on the ramp is classic.
- 11 ** 7a+ good sidepulls to hurriedly grab the rail on 12
- 12 ** 6c+ the steep ramp on hard to see crimps is great.
- 13 ,14 short steep warmup things.

Next is a big boulder with a groove like a new moon Top can be dirty from the winter snows.

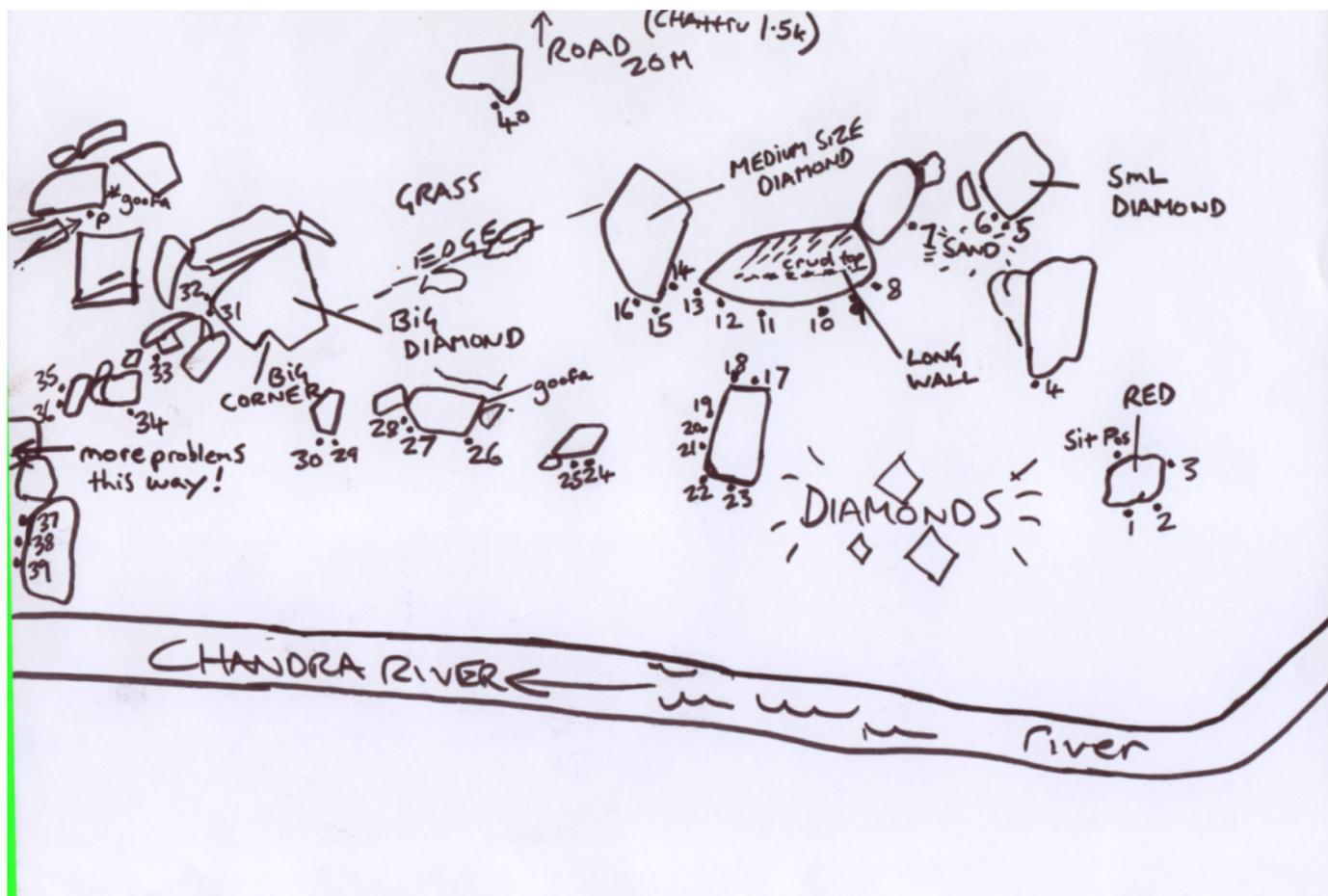
- 1 the groove is still unclimbed.
- 2 * 6c good sitstart on the grooves. Brush the top again.

Now it's the nice red boulder NG.

- 3 * from the flakes up.
- 4 *6a lowest holds to start
- 5 ** NG TRAVERSE 6b the obvious L to R crack line is fun .or left from the start also good.
- 6 *** NG GROOVE 7a sitstarts the superb overhanging layback groove to a slopy top another 100 meters and over right is the next boulder
- 7 * 6c from the big hold to a rail on left and so to the jug also sit on the R
- 8 ** WHITE LIGHTNING 7c (7b+) sitstart the big ledge to the quartz crimps then snatch the rail.directfinish with a dyno best.
- 9 ** CONFUSE THE LEMMING 7c hard sit near the left arête to power up and traverse the base of the slopy groove to a hold on the right then up arête to catch the ledge at the top. Good stand 6b

CHATTRU- DIAMONDS

The Diamonds are located just about 1.2 km up the road from Chattru. Walking up the road after 1km is a side river and a bridge. After bridge and round the next corner in the road is a meadow on the right. Drop into this but go on further in the same direction until you can drop down rightwards into the sandy boulderfield. A beautiful area with excellent some hard projects still to do.



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- 1 *7a from undercuts in the overlap onto the slab.
- 2 * 5+ easy looking groov
- 3 * 7a+ low sitstart with holds on arete is good
- 4 the nice rounded nose.

5*** REACH FOR THE SECRET 7c (7b+?) stunning line on the overhanging arête get the sloper and slap over

6 **CRAZY DIAMOND 7b+ takes a rising line up the left wall from low with a hard final move.

7 * 6c a very small but interesting sitstart over the slopy lip. 7a) *6b low just r of corner

A long wall with 6 problems

8 4+ near right edge of the boulder.

9 5+ just to the left is more taxing.

10 7a very slopy holds to get over the lip.

11 ** HUNGRY GHOST 7b+ an obvious challenge from the nice crimps with poor feet up to the "2finger jug"

12 *5+ the wall feels big as the top is a bit slopy.

13** 7a+ LOST SOUL the superb arête on the right. On the left into the tiny groove still a project.

*6a the wall is good despite a painful hold.

14 To lock off from sit into that hold is great



14 *6b standing THE LAST STORM 7a+ excellent sit

15 7a juggy scoop is awkward to start. Arete to the left *7b to finish with Shine.

16 **7b SHINE the big line on rightward trending ledge system to a direct top out. high crux hold a little bit dusty but its still a classic

17 slabby wall.

18 *6a the big slabby arête is good.

19,20 5 wake up wall.

20 Project - up via very thin crimps.

21 * 7a the arête from the right (poor feet)

23 easy

24 6a from the dish on the arête, baby diamond boulder

25 ** BABY DIAMOND 7b powerful sitstart to the lip and struggle over directly. Traverse of the whole lip from r to l is the class

25a ***BABY DIAMOND TRAVERSE 7c the sitstart of 25 then lip traverse leftwards aiming to pull over at the sidehold with tricky mantle. Some people keep going to top out further left with arete. Brilliant gritstone like problem. Just the top out hard mantle 6c ?.



26 *6b hanging groove like feature on the arête above the goofa.

27, 28 ways to wake up (near to goofa)

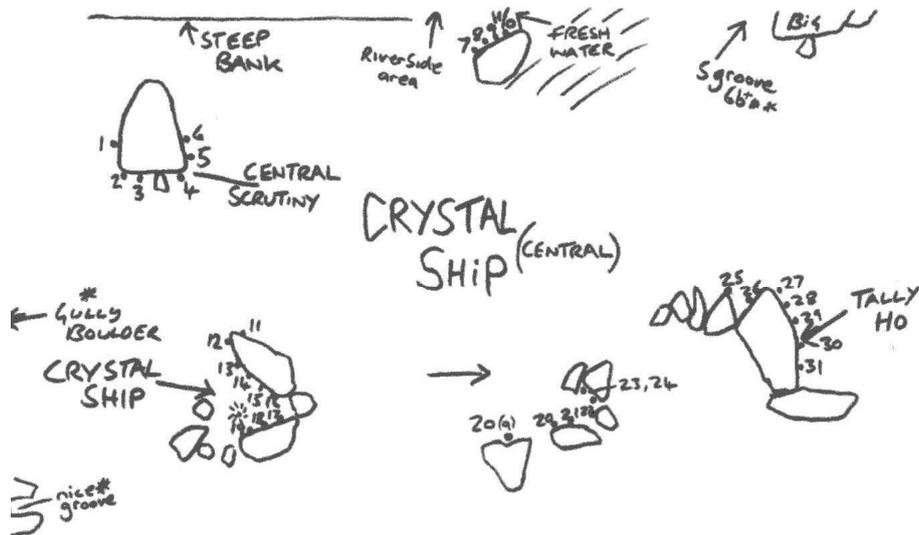
29 * 6c+ Sitstart from the right to move round arete. superb rock texture

- 29 *6a
 2 problems are on the back of the big diamond
 30 * 6a sitstart the arête and up left.
 31 * 6b the left arête is fun as well.
 32 *** SOUL DIAMOND 7b starts on the cleaned ledge with huge throw left to jug then excellent moves through the bulge. Behind you is a corridor with sitstart * 7a ANIMALS STOLE MY PANTS starting both hands on big sloper and up using r arete and bad undercut.
 33 5 from a big hold pulled over.
 34 *6b nice little sitstart to slopy lip moves.
 35 * 6a arête from stand
 The next boulder near the river is great with desperate topouts and good flat landings
 36 *7a using the groove to get to a slopy top out.
 37 * 7b+ from just R on big undercuts just the small blob sloper to the top. A bit close but great moves
 39 *** RIVERSLIDE 7a the classic R hand line also has a slopy top out !
 40* 6c the meadow boulder near the road has a nice sit starting on the arête moving round left.
 * 5+ move across to the slanting arête and round, a low start will be going.

CRYSTAL SHIP, Long approach but superb area with more crimpy rock than other areas in the valley.
 APPROACH

follow the hamta pass trail up the valley but after the side river (seasonal bridge) carry on left and around first on the flat then traversing the hillside until directly beneath the plateau at the small river which starts at the spring boulder → head up at that place to arrive at the spring boulder (drinking water)

At the riverside is more boulders notice a big one with an square cut overhanging arete and good problems on



the walls either side of the wall left of boulder-7a R of arete 7a+ the tricky arete itself is still unclimbed.

1 5 Obvious line up the wall

2 5 sitstart and straight up.

Link SCRUTINIZER 7b same start as 2 to traverse low R and finish up 3

3 ** CENTRAL SCRUTINIZER 7a+ different ways to do the groove to a finger jug over the lip.

PRECIOUS HOLDS 7b+ (above)

4 5 sitstart the arete.

5 7a good wall but dirty topout

6 same also good but dirty top

The boulder near the spring is good

7 ** 7b from the arete the long ramp leftwards to finish up the groove

ABOVE - PRECIOUS HOLDS

8 * 6c earlier finish up the wall

- 9 *** FOLLOW THE FLOW 7b+ the lower crimpy rail goes nicely into the groove
- 10 *** SPRING 6b classic groove
- 11 * 6b big wall over bulge
- 12 *5 high problem just R of arete
- 13 * 5+ sitstart the grooves on arete
- 14 * 5 feels like sandstone
- 15 * crimpy smile holds to go direct
- 16 5-6 good warmup area... try a sitstart from the right?
- 17 *** 7b stand start for crystal clear, love this.
- 18 *** 7c CRYSTAL CLEAR sitstart in small groove then long move left to the "good holds" now more forceful crimping to top crux and crystal mono hold at the top mantle. Brilliant sustained problem
- 19 *** 7b+ PRECIOUS HOLDS same sit to go right with orange crystal side pull. Hard move to hold the next crystal (match with black crisp) leads to hard topout over sloping arete
- 20 *6a sitstart up arete
- 20a) SOUL KITCHEN ** 6b (c?) steep groove is good
- 21 some warmups around here
- 22 arete
- 23 * 7a good sit with crimpy undercut
- 24 * 5
- On the same boulder at the otherside is an obvious steep groove a classic sitstart with hard top ** MOISTY 7a+
- 25 *7a sit on the jagged arete
- 26 * left wall of the bay has good R-l line
- 27 *** 7c+ LONG TALLY HO r-l starting from sit on very R of boulder traversed all the way into tally ho which feels loads harder now!
- 28 * 6c same sit to finish in central groove
- 29 * 6a central groove
- 30 *** 7b TALLY HO from groove moves L into obvious line directly through the slopy wave feature.

CHOTA DARA

Superb atmosphere and style of climbing with so much variety. Each sector has a different feel .The altitude (3860m) makes any longer problems feel exhausting but on good days conditions can be absolutely fantastic.

Most of the problems are between the river and the road with a few exceptional boulders on the other side of the road. The other side of the river is also brilliant but that's a separate area (Chota shigari)The landings vary with the perfect flat grass in a lot of places. Each box on this map should be part of a seperate detailed topo map with the actual boulder problems listed. The area was opened in 2003 and since then problems have been climbed by Pil (U.K) Squib (Isle of Man) Bussy (Finland) Dave (uk) Hari (German) and others.



Whatever you do just don't stay in the Himachal Pradesh government rest house as its falling apart, got no light and a complete rip off (1000 for tourists and 250 rupees for Indians.) If you're stuck they might let you crash in the dhabba but best to camp down in the boulders or choose a cave. Try Goofacity area (goofa means cave)

Many problems exist which are not in the topos. There are good boulders around here !

In 2008 the excellent dabba run by our old friends Kesan, Rajesh and Lama G from Spiti closed and the new people came from Udaipur (Lahaul) to do the government rest house duty. They are nice and although not a full

dabba yet they are learning and will do cups of tea, maggi noodles, beedeas and sometimes have booze and basic food.

The first area is the boulders near the road just down the road from the dabba. Some brilliant rocks in this area and the excellent boulder "SHANTI SHEPHERD" itself with 3 quality hard problems

SHANTI SHEPHERD AREA - First problems on a smart red wall with edges.

1 4+ moving right and up 2 * 5+ going direct. 3 * 6a crimps heading leftwards. 4*6a/b bulgy arête then R (small crimp) or left. 5* 6b from sidepull to slopey crimps leftward

6 *** POSITIVE MEDICEN 7a+ sitstart under on rail to birdshit hold then L arête and slap opposing R arête to rockover. roadside classic. 6a *

ON THE ROAD 6c sit down ON the road (careful heavy traffic))to do a hard move up to big sloper

7 * 6c/7a the rib climbs well (crimpy mantle) 8

* 6a sit start on slopers into groove.

9 ? 10

* 7a (6c) from sidepull up to sloping ledge and join 11 11 **

PINKYPOWER 7b powerful sitstart in groove ,cross through, slap for sloping ledge and rock onto slab. Great fun . (standing 6b) 12

5+ sitstart arête then direct or traverse L to big jug.

13 Obvious line project not done start possible here

14 ** 7b+ powerful slopey sit on the arête and moving right to rail and top rockover. Good stand 6a

15 **CHOTA BARA 7a the little big wall/groove leftwards (sitstart)

16 *** DIRTYShepherd DIRECT 7a+ obvious roof line then direct using a slopey crimp on the right. Great rockover.* 6c Hari's original version traversed left at lip

17 * 6b sitstart far left to mantle out *6c+ same start to Right traverse and up DD. Sit on short arete (seperate boulder) to R 6b*

18 ** QUALITY CONTROL7a+ much better than it looks wall rightwards from flat undercut and good crimp.

Another good 7b is on the small boulder just on the north facing arete. sitstart with sidepulls either side (very low right hold) to a big slap to the sloper

19 * CONFUSED HAMSTER 7c sitstart using the short rib then cross the wall R wards to a positive hold.

20 **GOOD MIND GOOD FIND 7a sitstart from big slopey ledge to and up arête.

21 5+ sitstart to move out left

22 *6c DOODWALLAH sitstart the slopey ledges and up the black wall.

23 *** HOWLING SHEPHERD BIRD 7c/+ (sit) from the juggy crimps fly left and grind on through direct.

Easy to get close but hard to actually hold it.

24 *** SHEPHERD SHUFFLE 8a (sit) starting with holds in the groove slaps through the bulge on slopers with

baffling footwork (the shuffle) heading to the only small positive hold up left, finishing direct. Excellent climbing on a great symmetrical line.

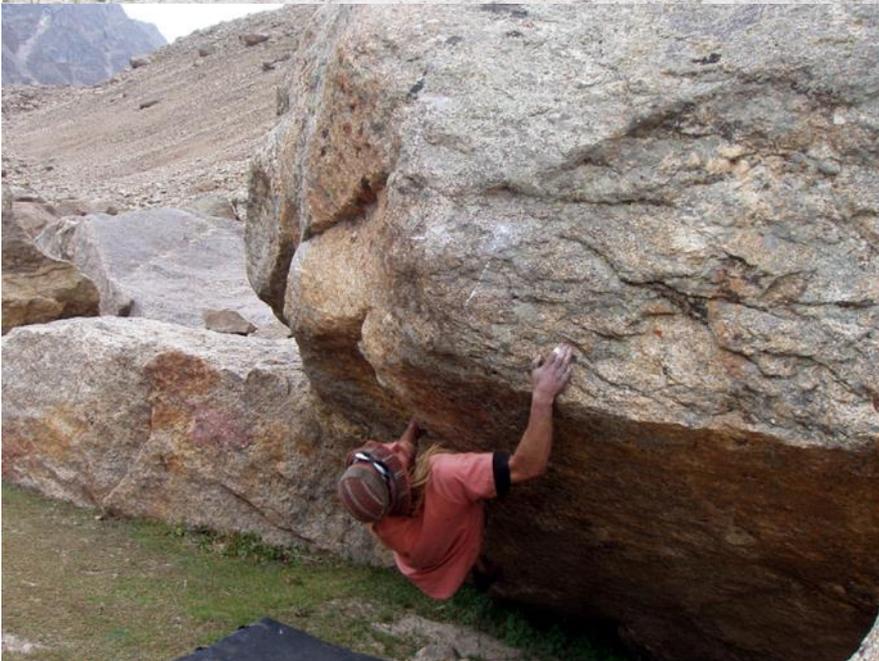
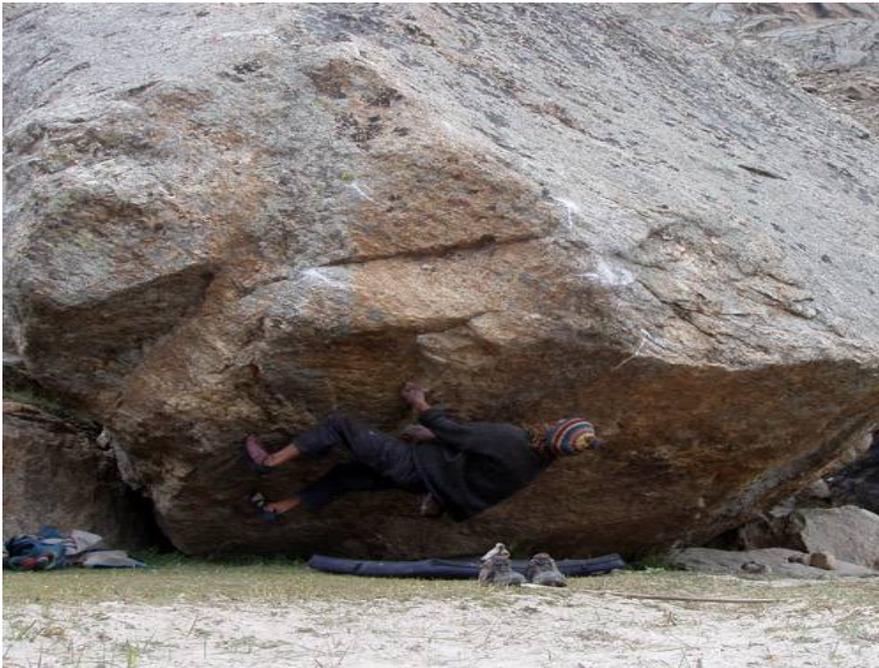
25 6c sharp crimps to pull on to slab (hard sit possible?)

26 ***SHANTI SHEPHERD 7a+ stand start from big hold reaching into and up the corner. Great.

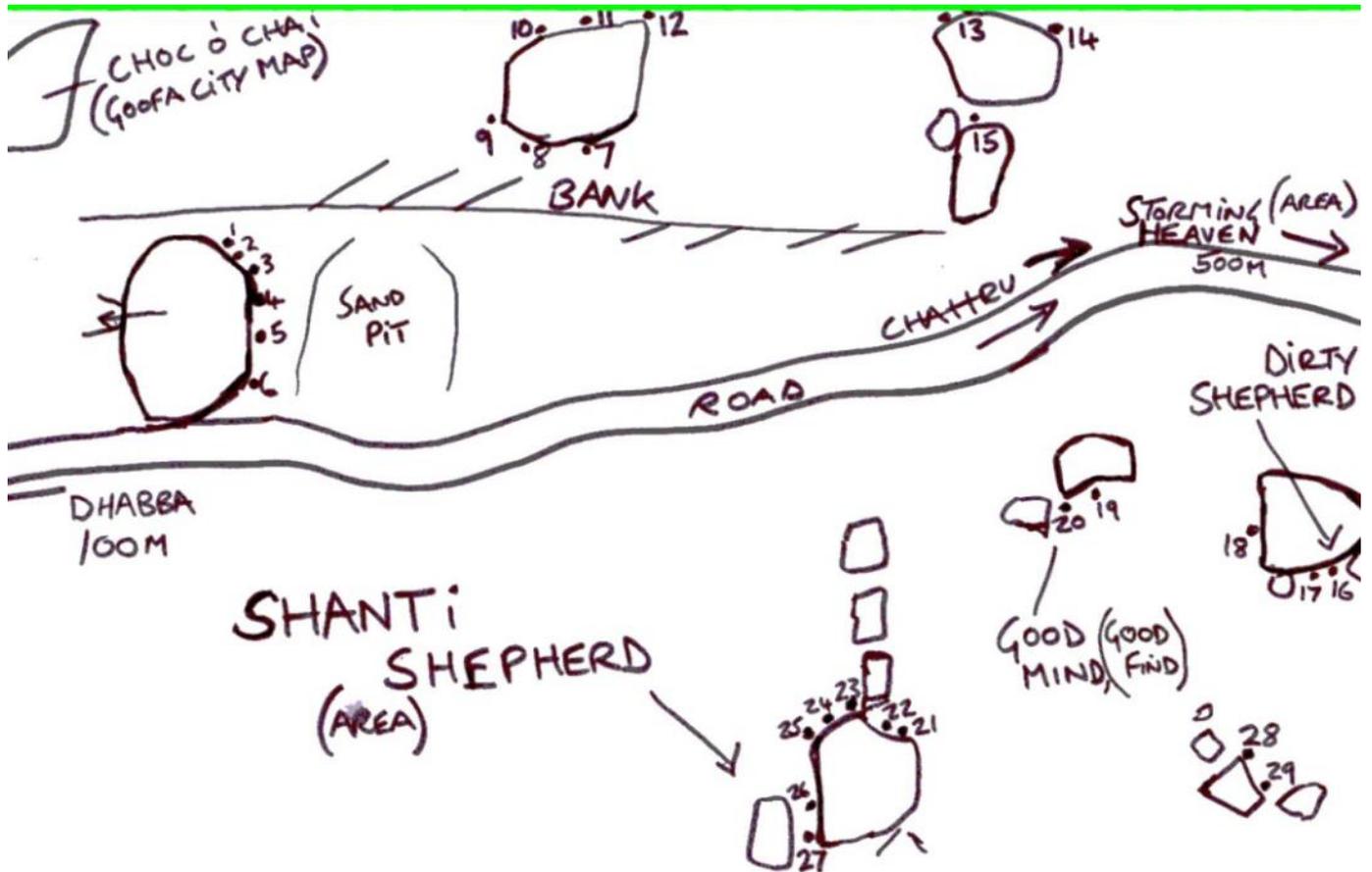
27 *** FULL SHANTI 7c+ The sitstart to 26 from R arête is nicely set up with powerful heelhooking

28 * 7a funky little sitstart on the short R arête to slippy topout.

29 * 5+ standing start to left arête.



SHEPHERD SHUFFLE



GOOFA CITY

A great area of boulders with a lot of variation in the surface texture. You can stay in one of the many goofas (caves) and its still quite near the road and dhabba (restaurant). Reach the area by walking down the road from the dhabba and veering leftwards after 100 meteres or so then down a short sandy gully leading into the bay with the goofas everywhere

- 1 ** 6c+ NOT MY GOOFA sitstart out of the groove above small goofa to reachy moves over the shoulder small red boulder
- 2 5 sitstart and direct or left to arete and up (**6a+)
- 3 * 6b wall with brown sloper is okay.
- 4 ** FEEFIFO 6b+ The big sticky sloper is gained from crimpy sitstart pulling through niche to finish
- 5 * 6a - 6c different ways to get the best out of the wall to the right
- 6 ** 6c (sandbag) SQUIB SLAB tricky problem starts in the scoop.
- 7 * 5 slabby blunt arete with a long reach
- 8 *** MUMBLE OM 7b pocket start to catch undercut/sidepull (no stone for the foot) then grapple with the big sloper to get the top. CD classic
- 9 ** FUNFORME 7a fun moves going up the rib to catch the two handed flake and pull through direct to the top
- 10 * 6a smooth fingerholds to ascend the nose
- 11 ** THE HOWLING VOID 7b+ opposing slopey sidepulls from sit to finger edges and over using groove
- 12 * 7b+ very tricky sitstart going left to sidepulls from slab retire or finish up 13
- 13 ** 7a High slab is good.
- 14 sitstart on L to move into 13
- 15 ** LITTLE BRAIN 6c+ sitstart in the crimpy corner and carry on direct

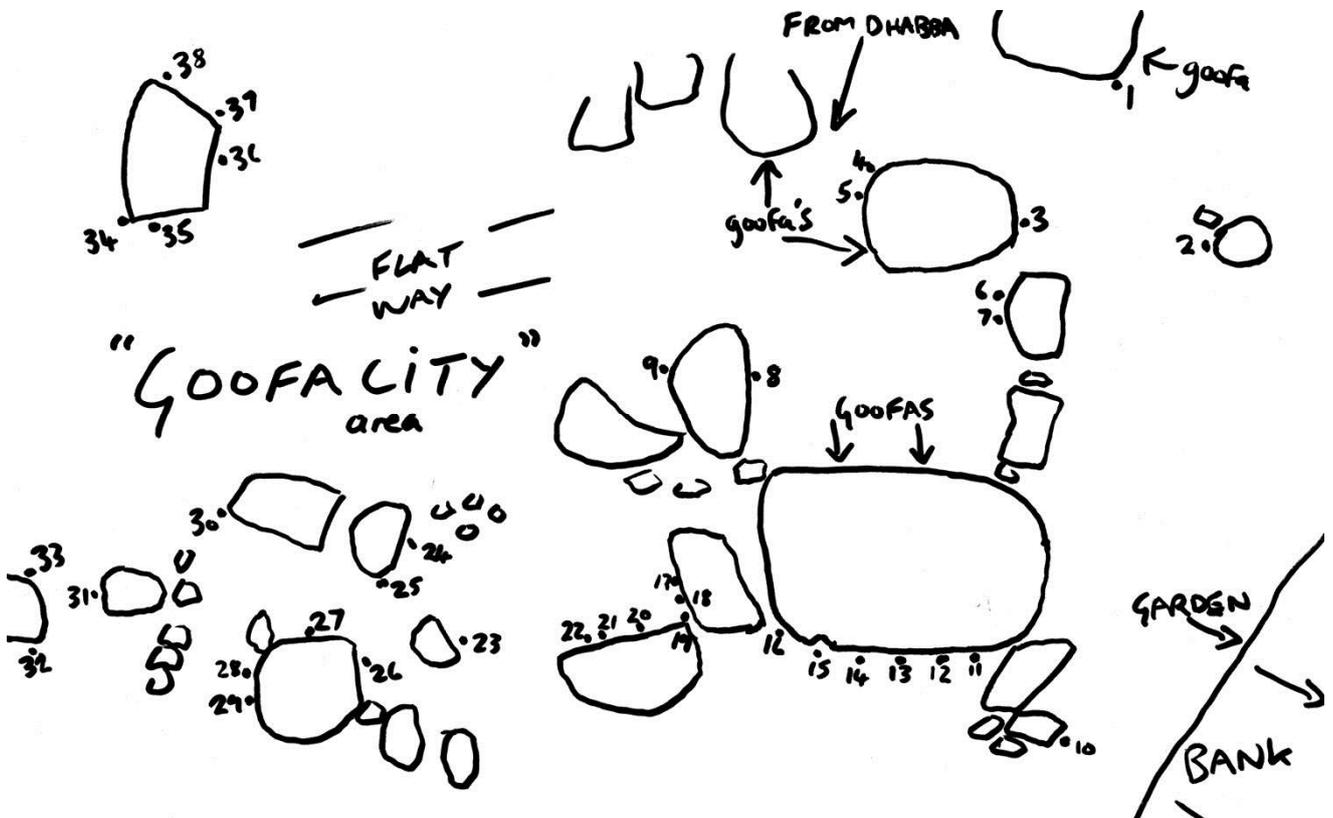
LITTLE BRAIN

- 16 ** THE ALTITUDE INSPECTOR 7b+ crimps on the wall left of corner with big move to get some decent holds
- 17 * 5 pleasant groove in the slab
- 18 * 5 rock over R wards

Now its the superb SMILE boulder with all type of link ups and variations. Lots of fun here !

19 starting from sit on slopy ledge far left of the boulder round the corner.

- a) * 6b direct up and mantle out
- b) ** 6b+ traverse R around the corner onto the smile ledge and direct to a jug or up the small groove to R
- c) *** 7c+ THE BIG SMILE traversed around the corner onto the smile ledge but followed it all the way to drop down to the start holds on smiling buddha and with a severe oxygen deficiency finished up that problem. Exhausting (power) endurance challenge at this altitude
- 20 ** 6b+ direct to smile ledge and up little groove from sitstart on crimps
- 21 ** 7b+ CENTRAL SMILE the middle of the boulder with a jump start to the thumb good pinch to press onto the ledge and sidepull out left to grab the top holds at the apex.
- 22 starting from sitstart on the lowest ledges
 - a) *** 7a SMILING BABA traversing left is awkward to start to finish up the little groove or on the edge and jug on arete ...very smiley!
 - b) ** 7b follow a) to keep going around and up 19 a)
 - c) *** 7b SMILING BUDDHA going right on the slopy ledge then slapping up arete. Brilliant





- 23 5 small boulder
- 24 * 4+ face is okay
- 25 * 5+ also okay but landing not so good
- 26 ** 6a good fun slab with hard start and best finish Rewards to small groove
- 27 ** 5 little groove from big holds
- 28 * 6a sitstart
- 29 * sit with nice rock also
- 30 Not done could be good ?
- 31 * 6b sitart to go up not use the dirty jug out L
- 32 *7a (6c) strange sitstart between blocks
- 33 6a sit
- 34 *** THE INFINITE MIND 7b the very steep arete on the L is perfect in execution.
- 35 * 6b wall from the triangle blob hold is good
- 36 ** CHOC O CHAICHINO 6b starts leaning against a boulder with the positive undercuts. Great moves
- 37 6a with the groove to sloper on R
- 38 * 5+(sit) groove and arete

THE GARDEN - Just a stone throw from the roadside buildings. When you look down from there it's the obvious boulders down on the meadow with streams flowing through. Beautiful place but the centre of the meadow is an often used one night camping place open to abuse so if you catch any campers shitting under problems give them earache! Excellent problems where power doesn't help as much as technique. Most have strange sloped mantles on very smooth rock so the grades have also less meaning. Sometimes but rarely the streams swell blocking access to some of the blocks.

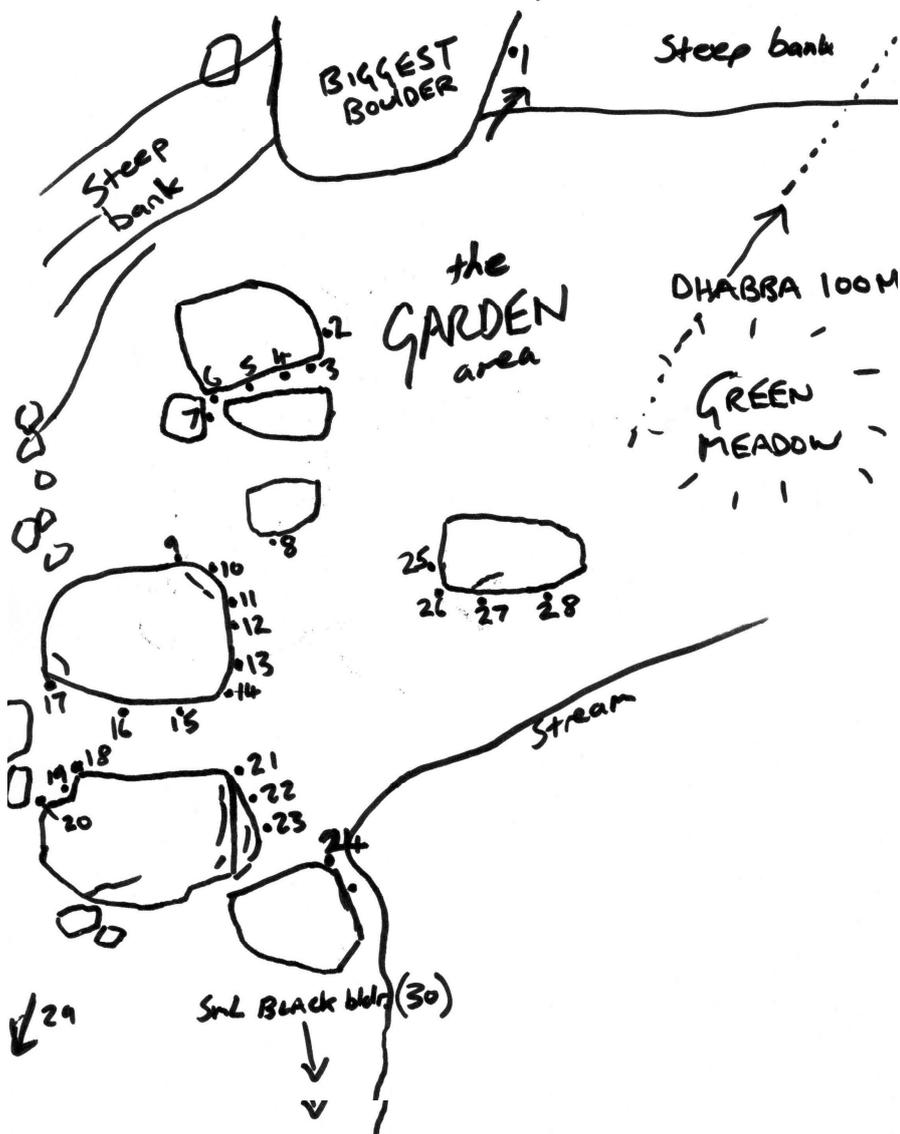
- 1 ** WHERE'S MY GOOFA? 7B (sit) superb natural flake line through the cave roof is pumpy and leads to long move to ledge and rockover topout. Best with 2 pads !
Without the extension start (holds out left, power into flake) its more like breathless 7a+
 - 2 *5 slab with long move
 - 3 6a (sit) Groove with hard start
 - 4 5 scruffy steep sit start
 - 5 * MEAT HEAD 7a from meaty edges long move up with the slab close behind.
- The next bay has good problems but is so often the shitting place of inconsiderate campers.
- 6* SHITHEAD 7a+/b short jump start to sloper then an awkward slippy fight around r/wards onto the cleaned ramp. Sometimes campers in the field went to shit there.

7 **CHOTAWAHLA 6c(condition dependant) the short and sweet sit start on friction dependant slopers.

8 running start up the red slab

9 ** 7a hard sitstart on crimps then great moves right to hold in groove and over slab

10 *** GARDEN of DREAMS 6b the triangle slab on the arête to mantle up slab 11 ** 6b+ a steep



10 *** GARDEN of DREAMS 6b the triangle slab on the arête to mantle up slab 11 ** 6b+ a steep sit start on the rail leads r/wards into a finish up 10

12 . from big ledge over

13. * 6a good wall

14 alt start to 13

15. 5 slabby groove is the best way down.

16 *5+ (6a) nice smooth grooves to finish l or R

17 ** ALTOO 7b+ hard balancey mantle in to scoop is very "something dependant" probably easier for shorties ?

18. ** 6c goes to the break and finish with long reach left

19.*** 7A+ SQUIRMING STONERS the perfect corner climbs well to the juggy crack up the slab. A special problem!

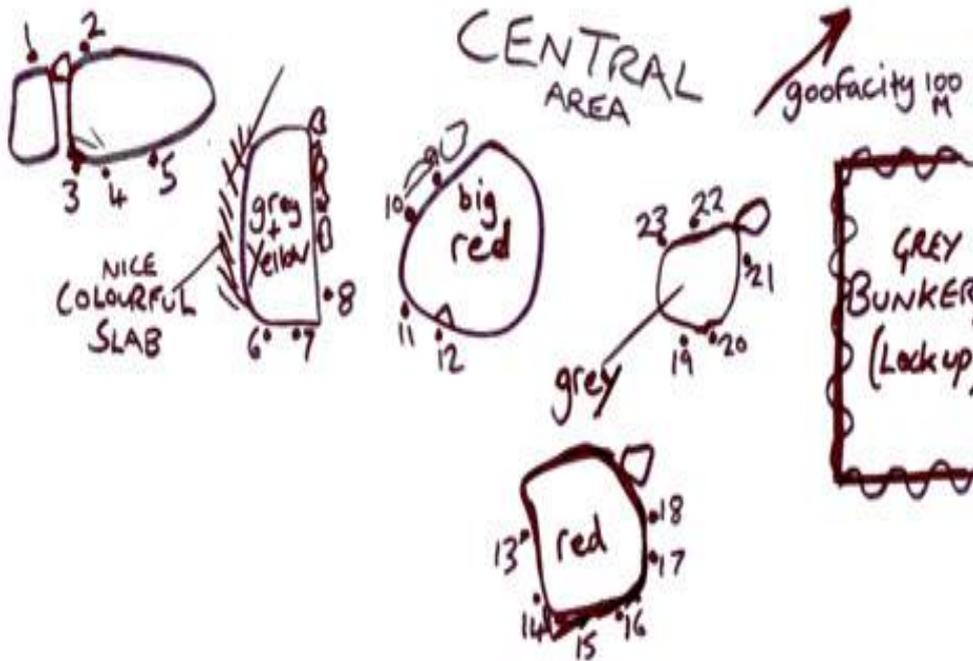
20 *** WHIRLING DERVISH 6c(stone on right)/7a(stand)7b+ (sitstart) the beautiful arête on smooth rock to the same high finish as 19.class!

21 ** GARDEN OF PARADISE 7b on the arête a sidepull leads to the excellent and technical triangle slab

22 * 6b r/wards

23 ** 6c great move with the positive right hold flat left and up to ledge

- 24 ** 7a+ RAID DE HIMALAYA technical moves on the arete aiming for the good hold at the base of groove.
 25 slab 26 arete
 27 ** 7b MASHING MACHINE fun double hands jump start from ground into groove then mashing left around arete, cheat stone perhaps 7a? Groove rightwards to rail still to go !!
 28 ** 7b+ KILLING CRIMP desperate start to snatch small crimp on left then dyno to rail



from the garden boulders walk towards riverside srea to find some boulders on the way especially RED EFFECT
 6a *** superb arête
 CENTRAL AREA -just next to the old grey buildings (government demolition order) with the big red boulder and the superb mighty mouse.

- 1 5 pop up small groove
 3 ***BRING IT ON 7a+ the brilliant groove from the stone to an interesting top out
 4 ** 6a from the arête r/wards on nice crimps.
 4 ** BODY PLUS 7b+ the sloping arête thing is nice from a jumping start. Now link to 5?
 5 *** MIGHTY MOUSE 7a The mantle is very awkward and definitely "something dependent"
 5a *** 7b+ SITSTART to mighty mouse is brilliant with slopy heel next to hands. Pop right hand to slot, fly to jug and quickly up the mantle
 6 5 groove up the slabby wall
 7 4+ R side of the slabby wall
 8 * RED AND YELLOW 6b just left of the stone a couple on nice moves on slopers over the nose
 9 *** BIG RED 6c (7a?) The superb scoop direct on insecure holds
 10 6a rib to the right onto slab
 11 5 easiest way onto slab
 12 * 6a corner over small roof.
 13 5+ gaston to jug and up. Hard sit possible?
 14 Arete not done !
 15* 6b long reach up.
 16 *5 smart shiny wall.
 17 ** RED ROCK MANTLE 7a+ To try and mantle the nice red slopy ledge is fun
 18 6c/7a Sit start on r. to moves r to ledges.
 19* 5+ delicate moves L wards on to slab
 20* 5 juggy groove
 21 *5+ moves left onto slab
 22*6a grey bulge is better than it looks.

23* 6a mantle onto arête with fingerhold

RIVERSIDE AREA , the smoothest rock in Chota dara and some stunning problems.

1 ** BORN SLIPPY 7a This made to be climbed sitstart ends up with a rockover crux. Nice rock but mind that slippery foothold.

2*** THE RIVER KNOWS 7b Sit starts on very slopey smooth holds to a smooth finish ! superb.

3 ** 7a+ excellent trav from 4 to tiny groove and slopey top

4 ** AQRED 6a The central line past big slopey ledge is a must.

5 ** FAST TWITCH 7a+/b holds on either side of the blunt arête and a quick move to perfect finger jug. Superb movement.

6 * HIT THE WALL 6b L hand sidepull foot on slopey ledge and jump to hold on R. A stupid problem but fun.

7 *** KING MIDAS 6c+ He must have been here ! from a big hold technical moves on the immaculate arête and over the rounded top

8 Easy scoop

9 P powerful overhanging sitstart corner might go soon.

10 arête

11 Think there should be a problem here ? do it then.

12 ** GEM THERAPY 7b Sitstart L hand u/cut R crystal pckt launch left to flake in the roof then back R and over. nice moves.

13 * 6b obvious holds to start sit

14 * 5 slab and corner is ok..15 * 5 juggy romp up corner

16 * 6b steep blind move left of the corner or traverse into corner (6c) also good avoid the muddy holds at the back.

17 * 5+ just rock over onto slab.

18 ** BABY SWEET 6a Starts sitting in small corner moved left then direct up smooth finger ledges.

19 4 corner has good holds.

Next problems on the plateau up towards the road/dhabba. Easy to find its s rocks all facing the river (not on map)

20 * TRANSFORM 6c Sitstart on the flakes to a long move then pull through l/wards. good moves

21 ** 6c tr sitstart on the groove. Nice.

22 * 6c (7a) the wall r of the groove from sitting has various methods. Great rock.

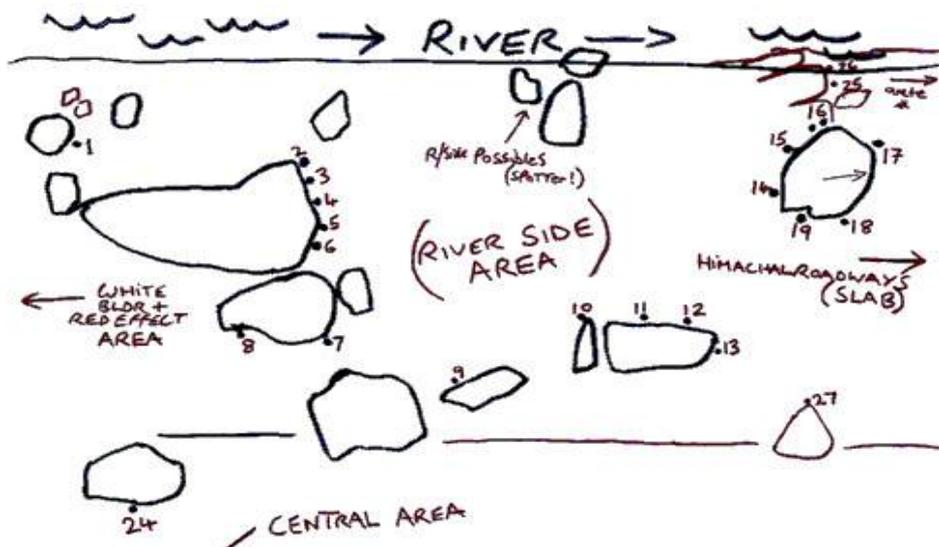
23* 6a arête direct 23a 7a sit start first with the stone but then hard moves to top

24 ** HILL IN THE SKY 6c good line and move from jug up then sloper.

Next 2 problems down to the river from baby sweet boulder

25 * 6a nice mantle.

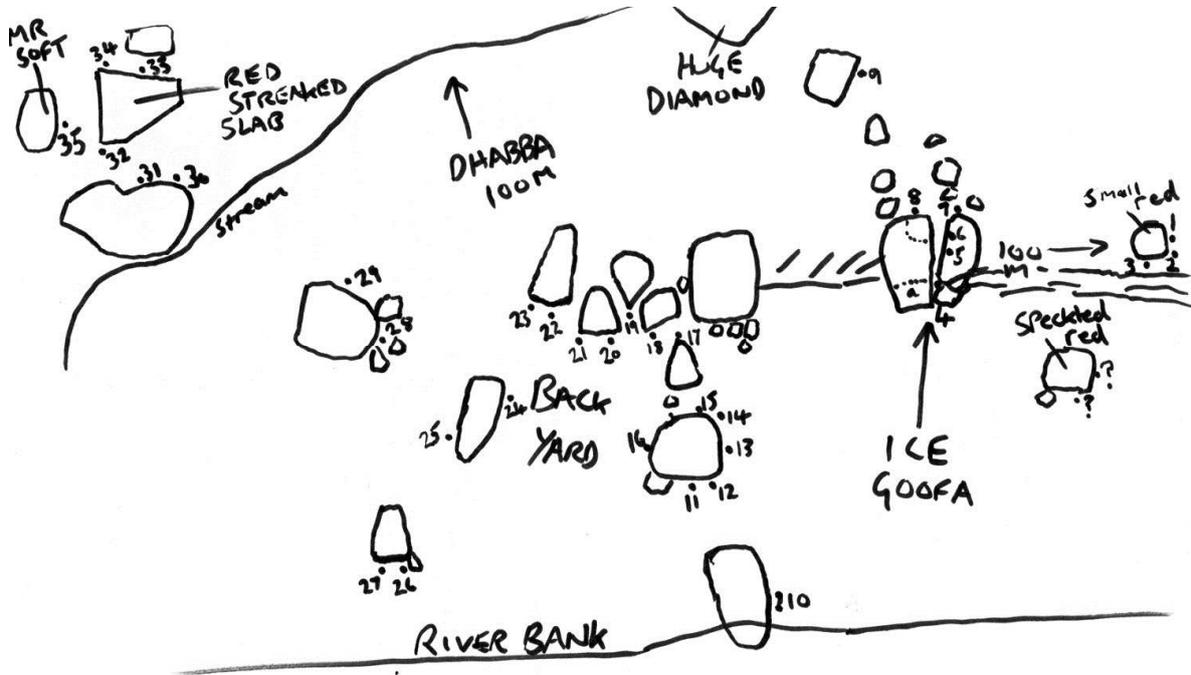
26 *** THE SLIDE EFFECT 6b starts using the crack then wild smearing up the slab.



ICE GOOFA AREA

The small red boulder a short walk up from ice goofa

- 1 * 6a
- 2 * 6a (sit) on arete into grooves is fun
- 3 ** 6c/7a (sit) THE CLOUDS AND THE RAIN first go up into the smooth grooves before using the arete
- 4 5+ (sit) inside the cave a short arete to traverse the lip L and up
- 5 * 6c smooth crimps to catch sidepull and squirm out
- 6 ** 7B+ GOOFA GAME sitstarts the groove to reach the obvious traverse line which goes all the way with long reaches to swing right across the corner on to the other wall.



7 ** 7B PATHOGENIC FLOATERS the sitstart on arete (cram yourself in) works well to the smooth ledges with a fun topout.

8 ** 7c ICE GOOFA SITSTART low on arete to the tiny smooth crimp hold then move up and around to the rails on front face and excellent finish (ICE GOOFA stand start ** 6c)

9 ** 7a+ FIGHT THE FISH sitstart low to catch the smooth undercut sidepull thing then brilliant climbing to finish with a jug round right

The huge diamond shaped boulder to your right from here has a route like problem on the east face, technical slab climbing after the starting mantle then over to break

10 * 6a sistart on the smooth crimps to move left and up, the project is to go up and right from here.

11 * 4

12 * 5

13 ** 5 sitstart

14 * 6c the sit in the corner with sharp pocket up using slopy aretes

15 * 5+

16 * 6a sitstart to go R wards on the smooth rib and round to big hold

17 * 5+ nice moves on the steep nose

18 sitstart keeping left

19 ** 7a+ in the alcove is hiding this great line which sitstarts on big holds to go up R crimpy crux on the slab

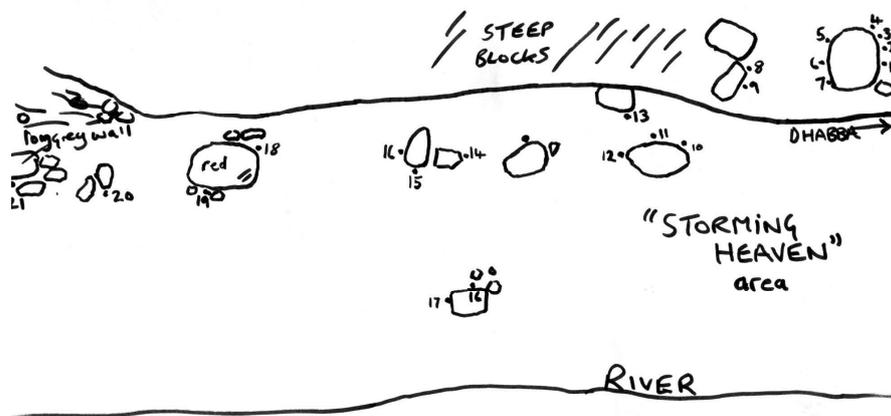
Red boulder behind you when facing problem 19

19a ** 7c SPICY LITTLE BITCH the awkward little red corner from sit to wicked last move. Stand 7b+ sloping landing but okay

- 20 * 4+ sitstart with arete and groove
 21 * 7a the arete from sit to take the pinches and catch the big hold, finish left.
 Same boulder on the backside is an obvious sit start (7a) starting low down on the left to get R arete and up
 22 *** A QUESTION OF FRICTION 7b+ (7c?) Brilliant problem starts with the big hold then up with very smooth sidepulls to the tiny cleaned groove. Not the best on a clear summer afternoon !!
 23 ** 7a sitstart on the left to traverse R and rockover.
 24 * 5
 25 * 5 Smooth mantle
 26 * 5+ with the low pocket and up.
 27 ** 6b slab from mono to another shallow mono near the top.
 28 * 6c good sitstart on the left in the alcove.
 29 * brown slab
 30 Not climbed Squibs high project is all cleaned (even the top) and ready to go!
 31 It was climbed by squib
 32 * 6b to big hold and topout crux.
 33 ** 6a excellent high looking problem but with easy top
 34 *** 6c SILAJIT classic slab on the red streaks
 35 ** 6b MR.SOFT sitstart to move left with an obvious pleasing sequence

STORMING HEAVEN

- 1 * 7a hard moves leftwards out of the scoop. Obvious sitstart line not climbed but the holds are clean and its ready to go.
 2 another project going left from the sloper on problem 3
 3 ** DR.FIDALGO 7b+ sitstart with the obvious big finger edge and throw up L to the smooth sloper, pull through direct. So good.
 4 * 6c left of the crunchy bit is a quality wall. Start on a low sidepull cross through to sloper then straight up
 5 5+mantle into scoop



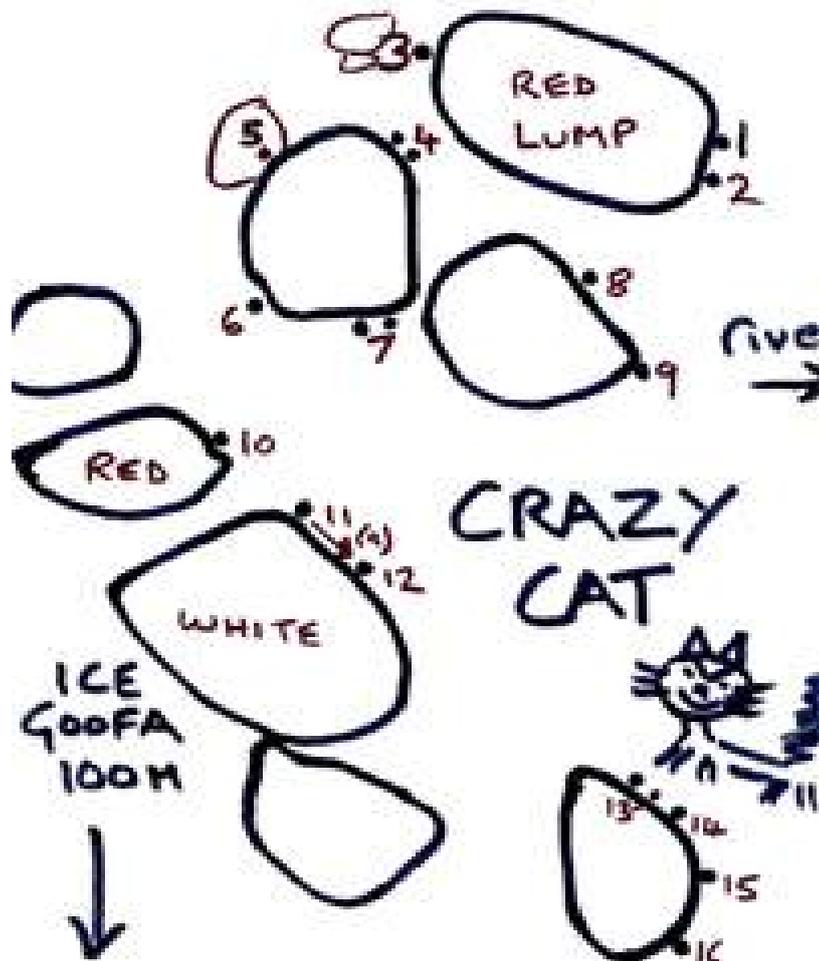
- 6 broken hold over bulge
 7 5 bulge
 8 * 6b moves up the steep arete turning to slab (without stone)
 9 * 5 good little slab
 10 ** RED HEAVEN 7a sitstart L hand bottom of groove R hand low crimp and going direct then up L .
 11 5 scruffy wall
 12 ** HEAVEN SENT 7a powerful crimp start with opposing holds either side of arete then a long grab to the bigger sidepull, topout direct
 13 *** STORMING HEAVEN 7b the arete and groove lead up and left into small groove more forceful crimping and (hopefully the sloper top) class!

- 14 4+
- 15 ** 5 superb high slabby tower with arete
- 16 ** 7a STROLLING INTO HEAVEN stand starts with crimps in the groove to a blind slap over and finish up the high slabby prow. Sitstart should go.....
- The next boulder is just 40 metres towards the river from here
- 17 * 5 nice rock
- 16 (again! But different problem) ** OPEN THE GATES 7a+ The wall starting from the ground on the low jug up L to a hard move to use undercut/sidepull thing and up R to smooth edges
- 18 ** 6a Great rock on this sistart. The landing only adds to the fun
- 19 ** 6b between the small rocks is a quality wall starting with the nice big edge
- 20 ** 7b more crazy rock on this overhanging arete to small groove on left with a desperate topout. Another sit start for someone feeling strong ?
- 21 *** SNOWBLIND 7b At the left side of the long grey wall a groove with good hold its a huge blind move to latch the slippery jug and top out. Satisfying in the end !

CRAZY CAT GARDEN superb little area close to the riverbank. 200 meters or so up stream from Ice goofa

1 *6b from the smooth and perfect crimps pulls over.

2 ** HUMP THE LUMP 7b from a sitstart on the rail slaps left then way up right some unhelpful sloper for a



gruelling rockover (the hump) tricky on a sunnyday !

3 to do ! (looks good, very slopey top)

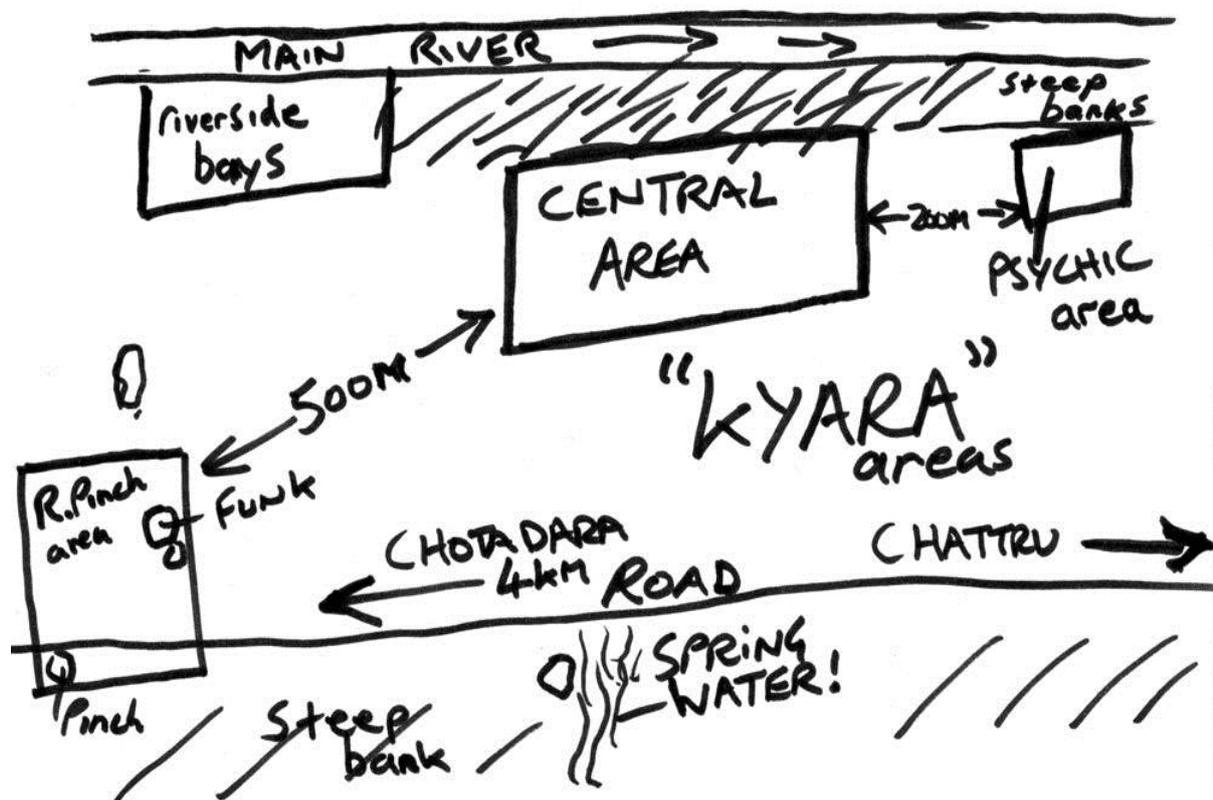
4 **6a jug to jug or direct even better

5 *6a sit from the stone up the rib, nice

6 ** CRAZY CAT 7b Yes its a jump start and from the ground to get the big slopey ledge from sidepulls is great fun.

- 7 5+ crimpy rockover on arête (big foot) or on the left 6b
- 8 slab
- 9 *6a good sit start direct or leftwards
- 10 6a groove in the red block, hard start !
- 11* 6b sit start going up the arête r of the ledge
- 11a SOFT TRAVERSE ** 7a same start and traverse the smooth ledge into 12
- 12 * 6b good little sitstart from the obvious hold
- 13 *5+ slab on l or r.
- 14 5 slab
- 15 * 6b sitstart. 16 * 6c (7a) CONTROL FREAK sitstart to finish on left nose.

KYARA OVERVIEW - The long boulderfield 4km down the road from Chotadara. Beautiful place. pure meditation. No grass so no shepherds. Good if you are safety conscious or alone as a lot of the problems are sitstarts and only 2 or 3 moves long but still good.

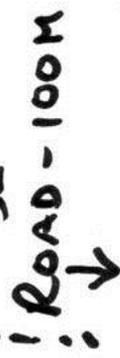


KYARA CENTRAL AREA BOULDERS

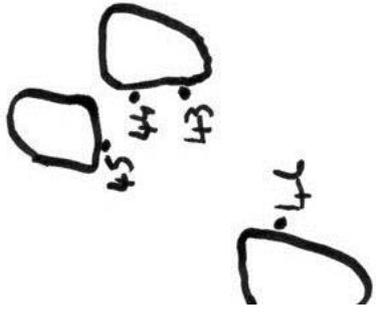
Visible from the road the big red nose boulder is an obvious landmark and is almost in a straight line from the water springs which are just on the other side of the road. Just behind is a good concentrated area of problems and a semi waterproof cave (17) to sleep in.



BIG RED NOSE



KYARA - CENTRAL area



AREA

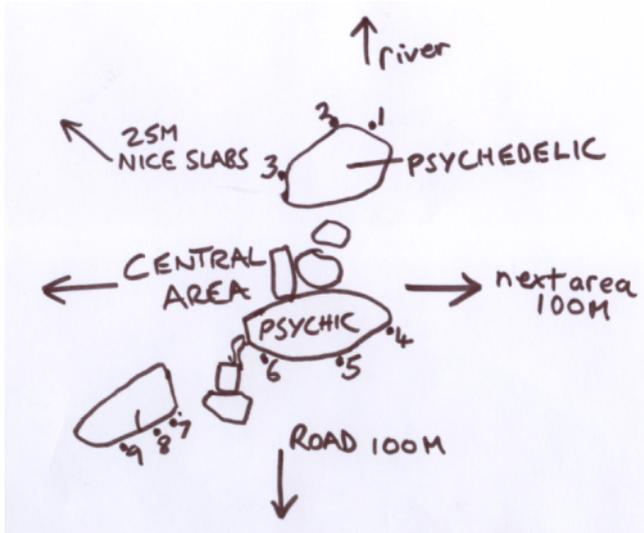
- 1 * RED FOX 6c? 7a small red boulder with a good sit. Best topout direct.
 - 2 5 short arête 3, 4+ 4 *5+ great rock on this one 5 *4+ good little slab
 - 6 ** TWIN PEAKS 6c+ great moves to layaway and up right to the twin peaks hold.
 - 7 ** 7a+ technical wall is satisfying if you do it.
 - 8 * 7b sit on arête with left crimp.
 - 9 * 6a rockover onto the slab is amusing.
 - 10 ** INTO THE OUTSPACE 7b the funky powerful sit inside the cave leads to slopey open air ramp leftwards.
 - 11 ,12 good warm-ups and mantles
 - 13 5 scruffy wall through overlap
 - 14 good line but we cant do it
 - 15 ** POCKET ARETE 6b+ sitstart on big edges to get the pocket around the arête then the ledge and topout.
 - 16 *6c/7a different ways to pull through the slopeyness. Sit to do !
 - 17 6a front wall of cave better than it looked
 - 17a 7a ? hard move from hanging start at cave entrance left side
 - 18 slabby ways up round the cave boulder
 - 19 tiny wall easy sitstart
 - 20 *6a sitstart
 - 21 *6a *6c+ good traverse between 20 and up 21
 - 22 6a sitstart
 - 23 ** ROADSIDE WARRIOR 7b+ (sitstart) by pulling on the arête its possible to catch the groove in the middle and pull through for an entertaining topout.
 - 24 ** MIND on FIRE 7a+ from the lip in the centre fun moves up
 - 25 * 6b from slopers direct to cleaned jug or **leftwards up slopers
 - 26 ** SAMPA START 7b brilliant powerful sitstart to join 26 but go direct finish
 - 27 sitstart the groove left to right
 - 28 ** NEVER COME DOWN 7a (6c?) the technical little groove
 - 28a *5+ just opposite is a good wall from side pull
 - 29 6b+ slopers and mantle through
 - 30 ** 6c+ excellent moves from good crimps on over the slab
 - ** 7b+ good link starts sitting low down right to link problem 29 to 30 and up.
 - 31 *** THE 7th PIE 7b starts left of the boulder sitting with sloping edges to the big ear and huge move up and right. Fantastic bouldering but not the landing No pies here though, dream on.
 - 32 **THE SEVENTH SKY 7b+ same start to traverse all the way left and up without a dodgy looking flake
 - 33 ** THE MULE 7b sitstarts the slopey ledges to a gritty crux and smooth topout.
 - 34 * 6b sitstart just left of the arête
 - 35 *** THE HORSES MOUTH 7a starts sitting on a stone down right to traverse left to arête and up with little groove.
 - 36 * groove 5 or with sitstart 6a
 - 37 nice slab climbing l or R
 - 38 6a
 - 39 * project sitstart stand 6a
 - 40 5+ from a hold reach to sloper
 - 41 * 6a good moves on the small boulder
 - 42 *6b traverse into and up 41
 - 43 * 5+ nice rock
 - 44 4 slab good rock
 - 45 ** 5 + Very cute wavy slab
 - 46 * 6c from the arête moved left on nice rock to finish
- The big red boulder
- 47 * 7a+ I SEE RED sitstart to catch the crunchy hold then nice mantle
 - 48* 6b short move to ledge and mantle
 - 49 ** 7a great move to grab the ledge from slopey bits on the right then mantle up.

50 sit....project.

51 6b

52 * 5 the appealing groove

The Psychic boulders are just 200 meters or so down from the central area



A very colourful boulder to warm up on

1 * 5 from a big hold to the lip and over

2 ** PSYCHIC WARM UP 6b super nice tricky groove line in the centre

3 5 ledgy moves up

4 *** PSYCHEDELICATE 7b the obvious sitstart line from the perfect flake to the arête and up.

5 * good slab

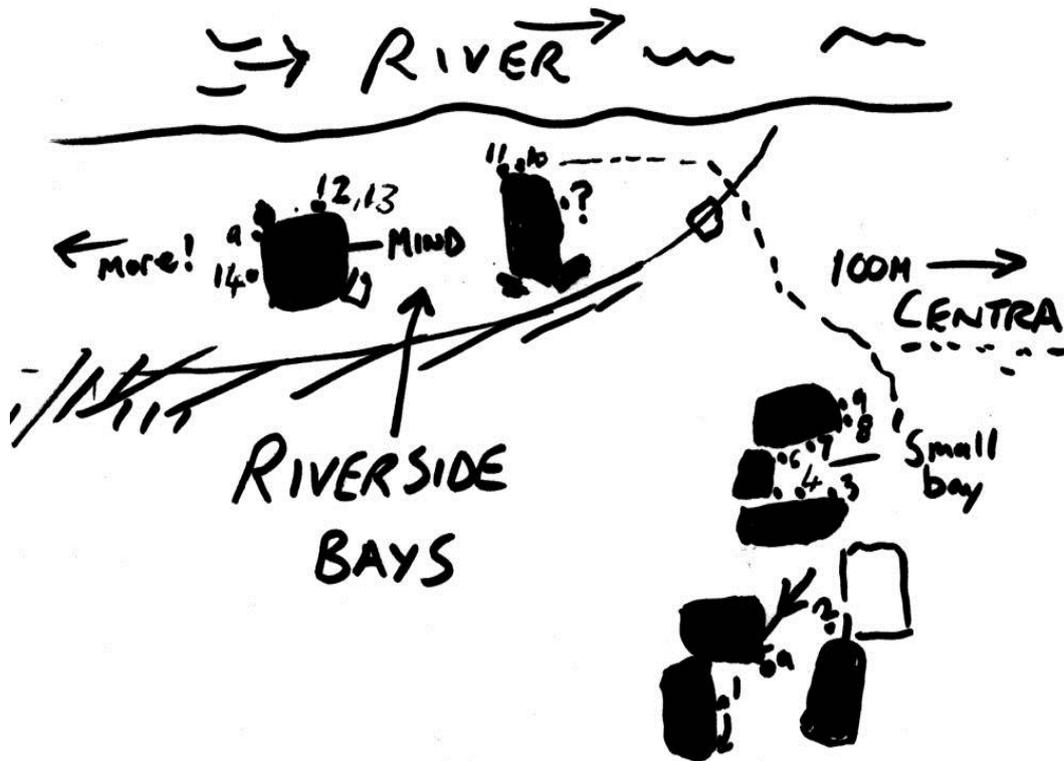


6 ** PSYCHIC SOLUTION 7b hari sitstart in the little bay works well to fight through onto the slab with the help of a shallow mono and slopers.

7 excellent sit project to the big slopey undercuts, so close but just

8 ** 6b gains the groove from the right

9 * 6a sit start the tiny groove



On the other side of central area towards C D the RIVERSIDE BAY is great with the fantastic "MIND EXTENSION" boulder IN THE RIVERSIDE BAY

1 *** PSYCHIC WARRIOR 7b+ sitstart on the slanting arete and keep going across L to a big hold.

a * 6a campus steep nose

2 * 7b ? hard sit on the grey rock

The small bay has 3 or 4 different types of rock

3 ** S.M.D. (sloper,mantle,dyno) 7A from gaining a pair of slopers long move up to grab good hold

4 * 5 grooves

5 5 cleaned top

6 * 7a+ sit on small arete nice moves

7 * 5 quartzzy slab

8,9 6a/b cleaned edges different rock L and R

Walk down a steep bank to riverside bays

10 * sit 5+

11 * 6c+ from undercuts go R

** 7a+/b? arete from sit to join 11 is good, slab also good

12 *** BAUTE TENSION 7b sitstart to go straight

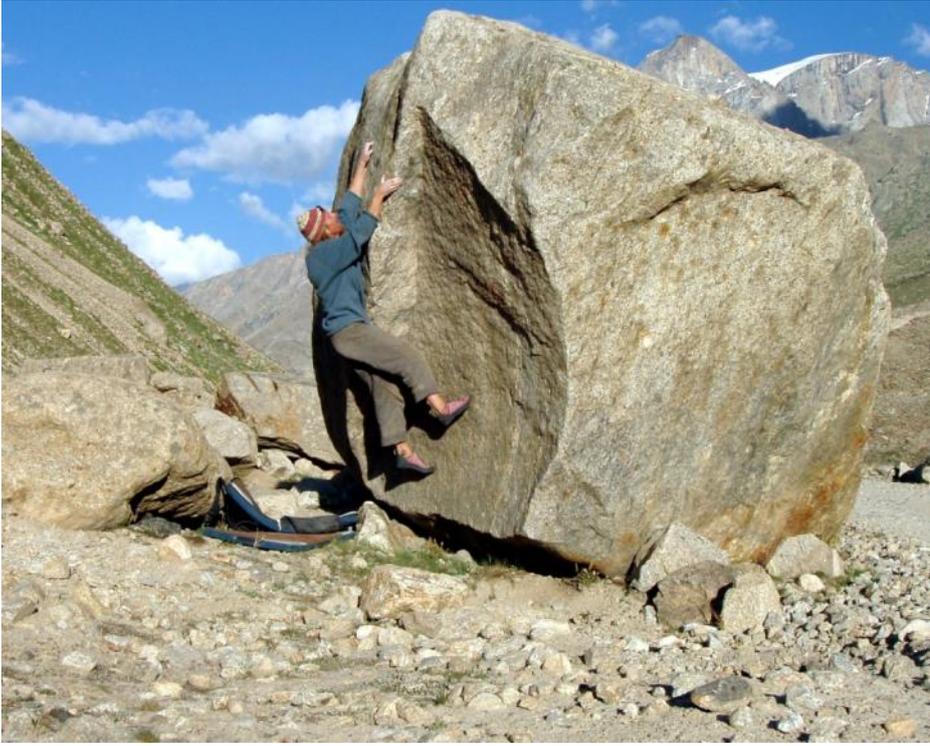
13 *** MIND EXTENSION 7c same start to the R line huge moves tricky top left onto slab or keep going right and up (slightly easier), fantastic climbing.

14 ** MIND 7a/b condition dependant slopey ledges

Keep walking from here and find a great white boulder * 6c ish

Next area near to the road on the way to CD, check main map.

ROADSIDE PINCH 7b



1 * 6b good moves on the left side of the wall.

2 *** ROADSIDE PINCH 7b sitstarts the groove to a big juicy pinch then onto the left wall to a distant edge.

Superb moves. stand 7a

3 ** 6c+ going R into the other groove is also good. Sit 7a+

21 sitstart on the arête with a dubious flake.

22 4+

23 *** FUNK THE WORLD 7b sitstarts on the obvious crimps to follow the sloping arete

24 8 ** 5 very good rock on sitstarts

on a big boulder with a huge slab on the right * easy (harder to the R pos) 6b front wall *** groove PR